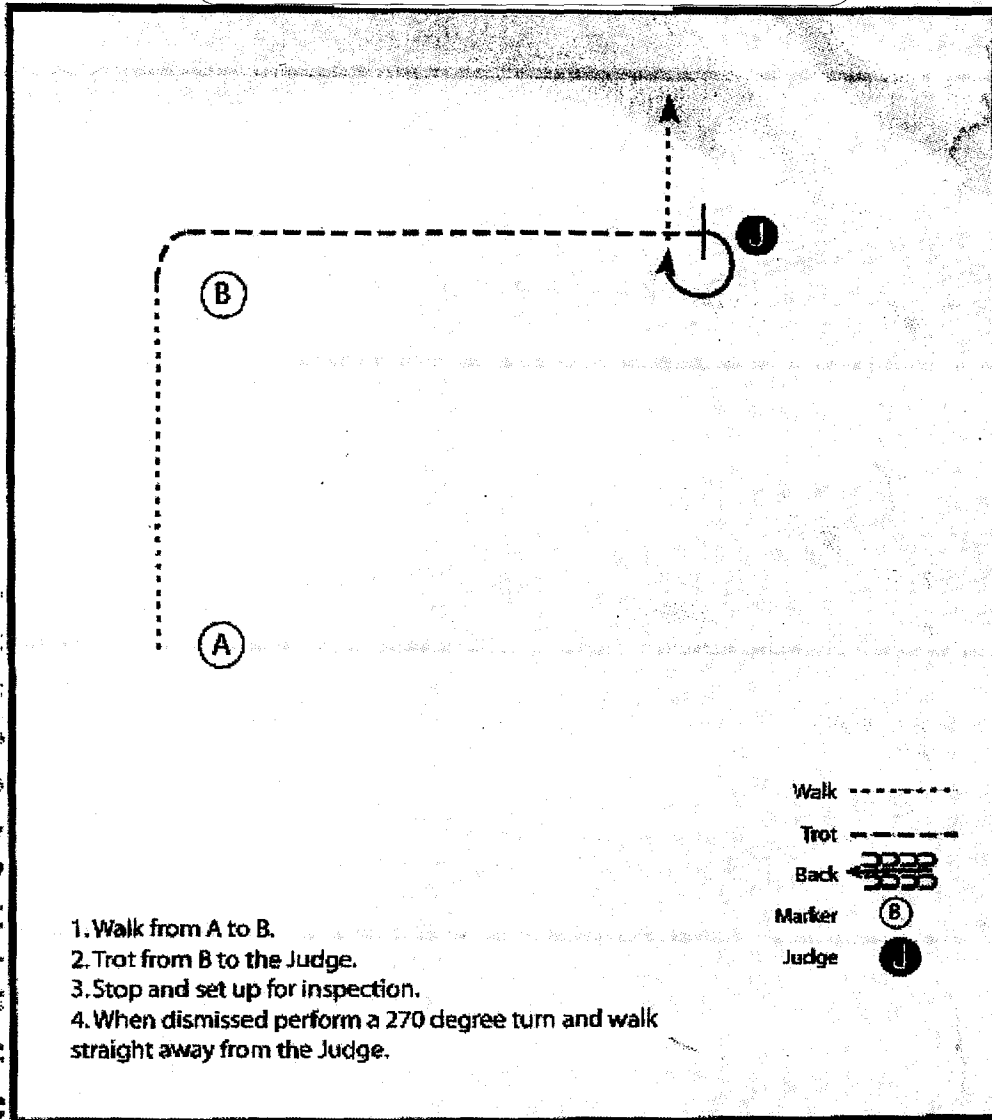
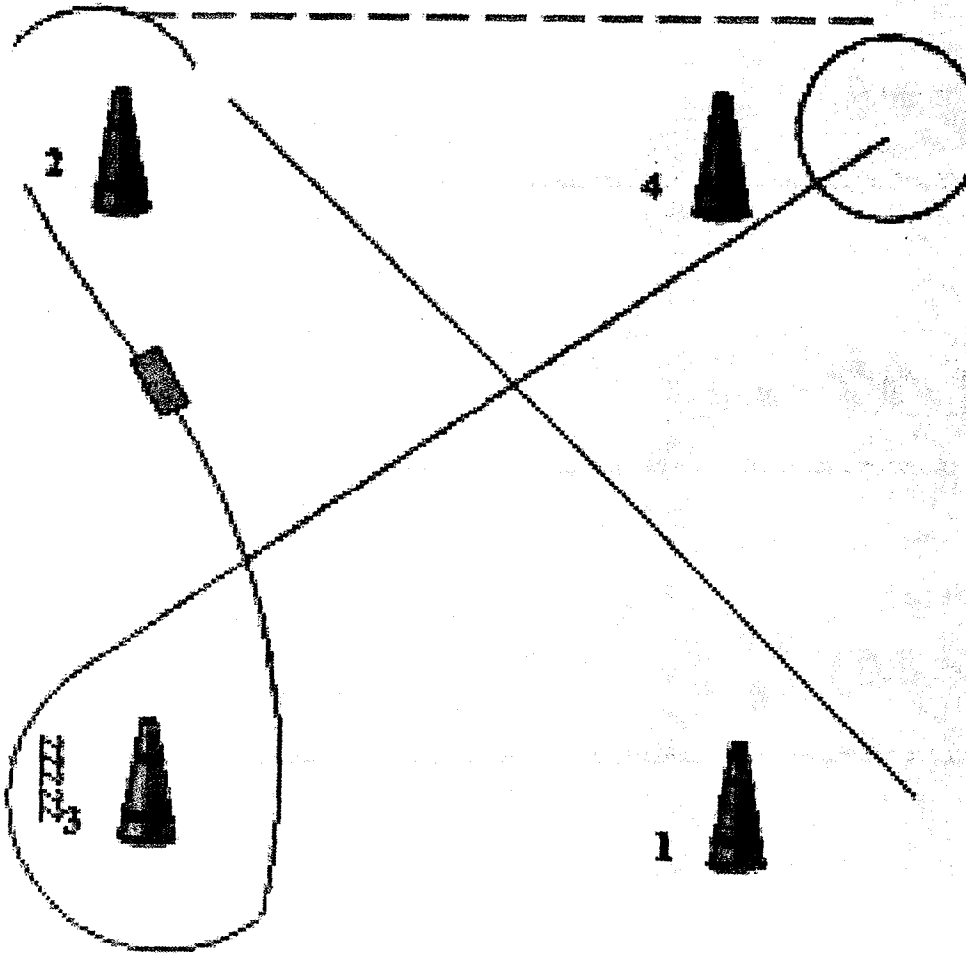


SHOWMANSHIP



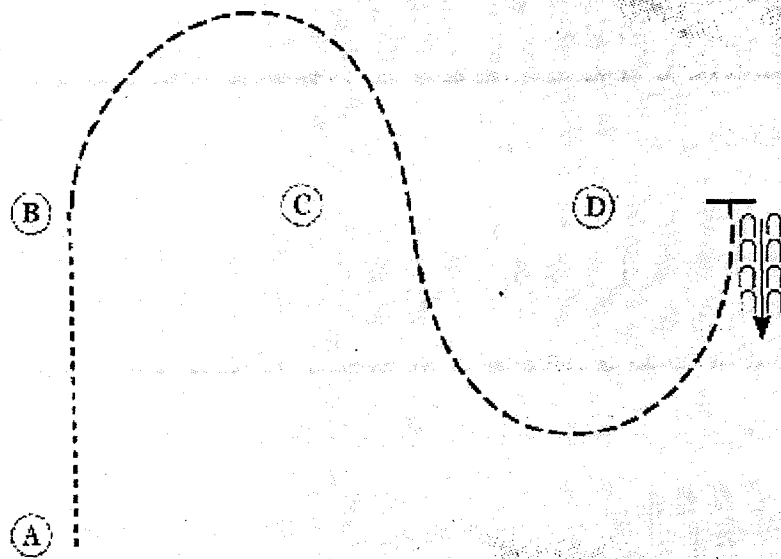
1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.

HORSEMANSHIP - Youth, Junior, Senior



1. Lope on left lead to and around 2nd marker
2. Midway between 2nd & 3rd marker, do a simple lead change
3. Lope around 3rd marker and to 4th marker
4. Stop, do approximately 1-1/4 turns to left
5. Jog to and around 2nd marker
6. Extended jog to 3rd marker
7. Stop and do 360 degree turn to right
8. Back - Exit arena at a jog

NOVICE WESTERN HORSEMANSHIP



Be ready at A.

1. Walk A to B.
2. Jog at B, around C and to D.
3. Stop at D and back approximately one horse length.

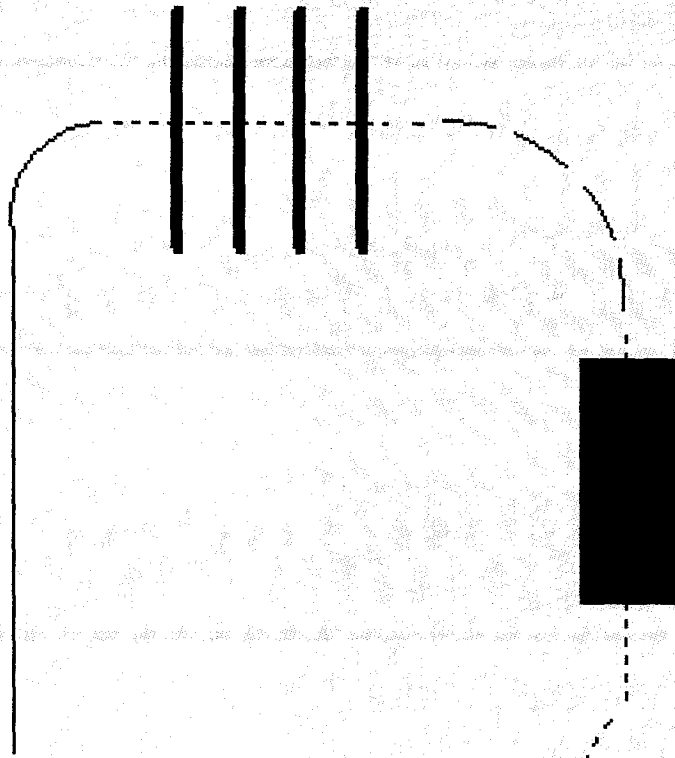
Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↖ ↗
Back	←←←←←
Marker	⊙
Sidepass	←→

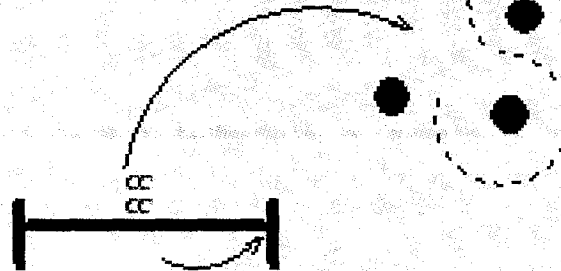
TRAIL

NOVICE TRAIL For #7 - Jog to pole instead of lope

t21

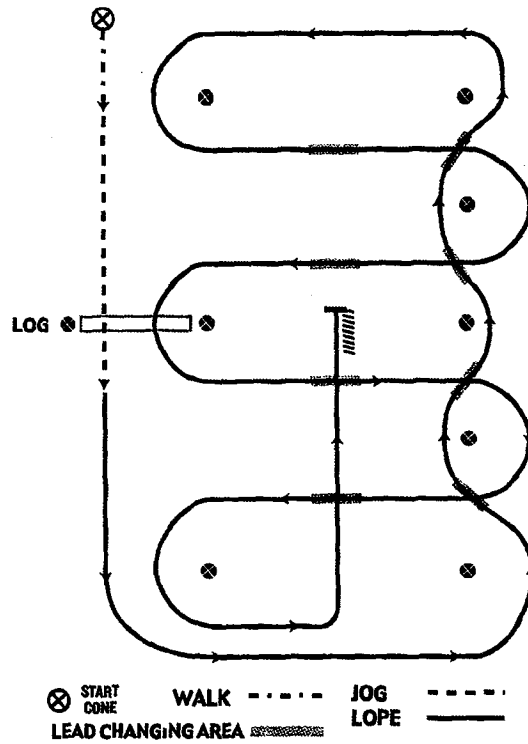


- 1) work gate
- 2) walk to cones
- 3) back thru cones
- 4) walk to & over bridge
- 5) trot to poles
- 6) walk over poles
- 7) lope to pole
- 8) sidepass to right
- 9) take mail out of mailbox
- 10) sidepass to left
- 11) walk out



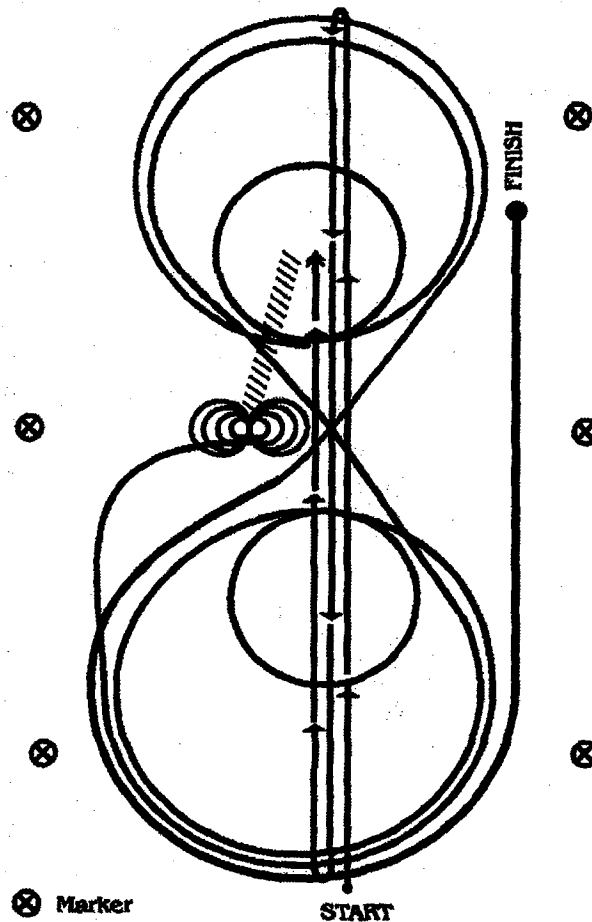
WESTERN RIDING

WESTERN RIDING PATTERN I



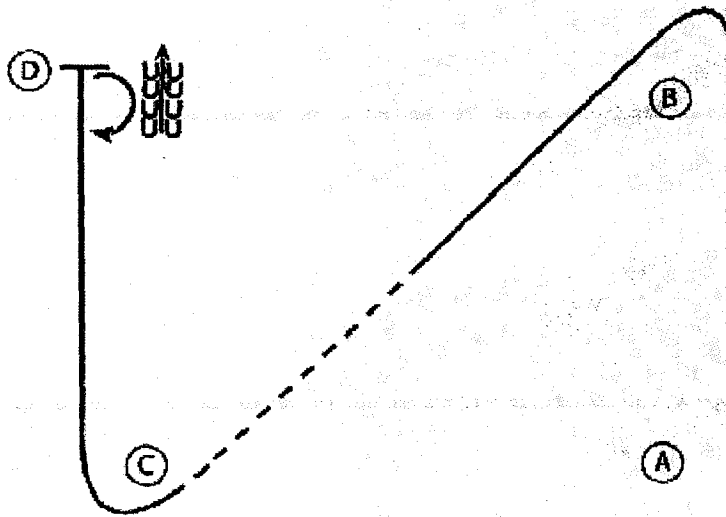
1. Walk at least 15' & jog over log
2. Transition to left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

REINING - PATTERN #1



1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.
 2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.
 3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (3 meters). Hesitate.
 4. Complete four spins to the right.
 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
 6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
 7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
 8. Begin a large fast circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.
- Rider may drop bridle to the designated judge.

ENGLISH EQUITATION



1. Walk halfway from A to B
2. Sitting trot to B
3. At B canter on the left lead halfway to C
4. Posting trot to C
5. At C canter on the right lead to D
6. Stop at D and perform a 180 degree turn to the right on the forehand
7. Back 4 steps

Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	Ⓟ
Sidepass	← - - - - →